# MicroZoom - a game of observation and memorization - 



## Teacher's manual

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## MicroZoom

## Number of players

2 to 6

## Duration of the game

15 to 30 minutes

## Material

- 5 sequences of 5 cards with images numbered from1 to 5 (algal bloom, leptospirosis, pneumonia, rabies, tetanus).
- 5 pieces of different colors
- 1 dice
- Support material (informational text).


## Goal

The goal of the game is to complete the largest number of microzoom sequences and win the largest number of pieces.

## To start playing

Before starting to play, place the cards in order and identify the sequences as presented in the Support Material.

Next:

- Shuffle all 25 cards.
- Distribute the cards on the table or other surface with the pictures facing down.
- Roll the dice to define who starts playing. The one who draws the biggest number will be the first to play.


## The game

- On your turn, flip a card. If the flipped card is the first of a sequence, i.e. a number 1 card, separate it with the picture facing up. Place a colored piece next to it.
- If the flipped card is the next of a previously started sequence, place it
next to the corresponding previous card to continue the sequence. In case of doubt, check the correct sequence in the informational text.
- Whenever a flipped card is not a sequence starting card or is not consistent with an already started sequence, it must be returned to the same location with the image facing down.

Example: Imagine that you turned the card number 3 of the Tetanus bacterium sequence. If cards 1 and 2 of this sequence have already been turned before, put the flipped card in the partially formed sequence. If no card in this sequence has been turned yet, or if only The number 1 has been turned, return card number 3 to where it was taken from with the image facing down.

- Whenever a player flips the card number 5 of a sequence whose cards $1,2,3$, and 4 are already open he places this card at the end of the sequence and receives the colored piece.


## Who wins the game

Win the game the player who has the largest number of colored pieces by the time all the sequences have been completed.

